3. Syllabus

B-tech III Year I Semester								
Course Code	Category	Hours/Weak			Credits	Max Marks		
		L	Т	Р	C	CIE	SEE	Total
23IT503	Professional Core	3	0	0	3	40	60	100
Contact Classes:51	Tutorial classes:Nil	Practical classes: Nil				Total Classes:51		

Course Objectives:

- To introduce students to the basic concepts and techniques of Machine Learning.
- To have a thorough understanding of the Supervised and Unsupervised learning techniques
- To study the various probability-based learning techniques

Course Outcomes:

- Demonstrate the foundational Machine Learning concepts
- Generate models using Perceptron in real world scenarios.
- Build appropriate models for real world problem solving using Supervised Learning
- Interpret algorithm results and transform them into actionable information suitable for real-time applications in Unsupervised Learning
- Device Reinforcement Learning models

UNIT – I



UNIT-II

Multi-layer Perceptron– Going Forwards – Going Backwards: Back Propagation Error – Multi-layer Perceptron in Practice – Examples of using the MLP – Overview – Deriving Back-Propagation – Radial Basis Functions and Splines – Concepts – RBF Network – Curse of Dimensionality – Interpolations and Basis Functions – Support Vector Machines

UNIT-III

Learning with Trees – Decision Trees – Constructing Decision Trees – Classification and Regression Trees – Ensemble Learning – Boosting – Bagging – Different ways to Combine Classifiers – Basic Statistics – Gaussian Mixture Models – Nearest Neighbor Methods – Unsupervised Learning – K means Algorithms

UNIT-IV

Dimensionality Reduction – Linear Discriminant Analysis – Principal Component Analysis – Factor Analysis – Independent Component Analysis – Locally Linear Embedding – Isomap – Least Squares



Optimization Evolutionary Learning – Genetic algorithms – Genetic Offspring: - Genetic Operators – Using Genetic Algorithms

UNIT-V

Reinforcement Learning – Overview – Getting Lost Example Markov Chain Monte Carlo Methods – Sampling – Proposal Distribution – Markov Chain Monte Carlo – Graphical Models – Bayesian Networks – Markov Random Fields – Hidden Markov Models – Tracking Methods

TEXT BOOKS :

1. Stephen Marsland, —Machine Learning – An Algorithmic Perspective, Second Edition, Chapman and Hall/CRC Machine Learning and Pattern Recognition Series, 2014

REFERENCEBOOKS:

- 1. Tom M Mitchell, —Machine Learning, First Edition, McGraw Hill Education, 2013.
- 2. Peter Flach, —Machine Learning: The Art and Science of Algorithms that Make Sense of Datal, First Edition, Cambridge University Press, 2012.
- 3. Jason Bell, —Machine learning Hands on for Developers and Technical Professionals^{II}, First Edition, Wiley, 2014
- 4. Ethem Alpaydin, —Introduction to Machine Learning 3e (Adaptive Computation and Machine Learning Series), Third Edition, MIT Press, 2014

