

**R18**

Code No: 155AV

JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY HYDERABAD

B. Tech III Year I Semester Examinations, January/February - 2023

DATA COMMUNICATIONS AND NETWORKS

(Electronics and Computer Engineering)

Time: 3 Hours

Max. Marks: 75

**Note:** i) Question paper consists of Part A, Part B.

ii) Part A is compulsory, which carries 25 marks. In Part A, Answer all questions.

iii) In Part B, Answer any one question from each unit. Each question carries 10 marks and may have a, b as sub questions.

**PART – A****(25 Marks)**

- 1.a) Differentiate between Computer Network and Distributed system. [2]
- b) List and define the network criteria. [3]
- c) What is framing? [2]
- d) A network using CSMA/CD has a bandwidth of 10 Mbps (Standard Ethernet). If the maximum propagation time (including the delays in the devices and ignoring the time needed to send a jamming signal) is  $25.6 \mu\text{s}$ , what is the minimum size of the frame? [3]
- e) Differentiate between forwarding and routing. [2]
- f) Give a note on classful addressing. [3]
- g) What is multiplexing? Explain. [2]
- h) Write the differences between UDP and TCP. [3]
- i) List the various networking applications offered to the users. [2]
- j) Make a comparison of SMTP and HTTP. [3]

**PART – B****(50 Marks)**

2. Draw the OSI layered model and explain the functionality of each layer. [10]
- OR**
- 3.a) How is TCP/IP reference model different from OSI reference model?
  - b) Explain the different addresses used in the various layers of OSI model. [5+5]
- 4.a) One way of detecting errors is to transmit data as a block of  $n$  rows of  $k$  bits per row and adding parity bits to each row and each column. Will this scheme detect all single errors? Double errors? Triple errors? Justify your answer with an example.
  - b) What is the remainder obtained by dividing  $x^7+x^5+1$  by the generator polynomial  $x^3+1$ ? [5+5]
- OR**
- 5.a) Explain the working of CSMA/CD protocol with a flowchart.
  - b) What is piggybacking? What are its advantages? [6+4]

- 6.a) How does routing happens in a Virtual circuit? Explain with an example.  
b) Explain various ICMP messages in detail. [5+5]

**OR**

- 7.a) What is two node instability problem in Distance vector routing? Suggest a solution.  
b) Give a note on IPv6 addresses. [5+5]

8. Draw the format of a TCP segment and explain the significance of each field in detail. [10]

**OR**

- 9.a) Differentiate between Go-Back-N and Selective Repeat protocols.  
b) Explain the TCP congestion policy. [5+5]

- 10.a) Explain in detail FTP commands and Replies.  
b) What is Name address resolution? Discuss the two ways of resolving the same with examples. [5+5]

**OR**

- 11.a) Give a detailed note on Email.  
b) Give an overview of how DNS works. [5+5]

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**B. Tech III Year I Semester Examinations, August - 2022**

**DATA COMMUNICATIONS AND NETWORKS**

**(Electronics and Communication Engineering)**

**Time: 3 Hours**

**Max. Marks: 75**

**Answer any five questions**  
**All questions carry equal marks**

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- 1.a) With help of diagram, explain components of data communication? Differentiate between Parallel and Serial Transmission.
- b) Elicit types of transmission media with their merits and demerits? Elaborate. [9+6]
- 2.a) Explain the 802.11 Architecture and Protocol Stack.
- b) Compare TCP/IP and OSI Reference Models. [10+5]
- 3.a) Explain the services provided by the data link layer.
- b) What are the advantages of fragmentation of frames in IEEE 802.11? Discuss. [10+5]
- 4.a) Define CRC? Find whether there are errors in the received code word 1100100101011, when the polynomial is 10101?
- b) Why are pipeline protocols used in data link layer? Illustrate Go back N with the help of an example. [8+7]
- 5.a) What are the advantages of multistage switching? Illustrate through an example.
- b) Explain in detail about the different phases of Virtual – Circuit networks. [8+7]
- 6.a) Define link state packet. Explain how link state Routing operates?
- b) Explain IP address classes and list their purpose. [9+6]
- 7.a) How does TCP's congestion control algorithm work? Explain with the help of an illustration.
- b) Explain UDP operation. Also enlist the uses of UDP. [8+7]
- 8.a) What is the essence of DNS (Domain Name system)? How does it map to IP address?
- b) Explain Domain Resource Records.
- c) Explain about HTTP reply header. [5+5+5]

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**JAWAHARLAL NEHRU TECHNOLOGICAL UNIVERSITY HYDERABAD****B. Tech III Year I Semester Examinations, February - 2022****DATA COMMUNICATIONS AND NETWORKS****(Electronics and Communication Engineering)****Time: 3 hours****Max. Marks: 75**

**Answer any five questions**  
**All questions carry equal marks**

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1. During the communication, how the various layers exchange information in OSI Model. Describe with the help of suitable diagram. [15]
2. Explain the TCP/IP architecture. Show the comparison with the OSI model with the help of schematic diagram. [15]
3. Consider a message D, presented by the following polynomial  $x^{19} + x^{17} + x^{16} + x^{13} + x^{12} + x^{11} + x^9 + x^5 + x^2 + 1$ , which is transmitted using the standard Cyclic Redundancy Check (CRC) method. The generator polynomial is  $x^7 + x^5 + x^4 + x^3 + x^2 + 1$ . Find the CRC and show the actual bit string to be transmitted. [15]
- 4.a) Differentiate between Pure ALOHA and slotted ALOHA protocol.  
b) In a digital system with 8 input links are multiplexed using STDM. Each input source is creating 1024 bits per second. Each frame contains 8 bits from each source and adds 1 bit as a framing bit. Compute the number of frame transmitted per second and the data capacity of the link. [7+8]
- 5.a) Explain the network service model with a neat sketch.  
b) Explain the format of IPV4 addressing. [8+7]
6. Illustrate in detail about the concept of forwarding and addressing in the internet. [15]
- 7.a) Discuss about the Round-Trip Time Estimation and Timeout.  
b) Why does UDP exist? Would it not have been enough to just let user processes send raw IP packets? Justify answer. [8+7]
8. Explain the Transport Services Available to Applications. [15]

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**B. Tech III Year I Semester Examinations, March - 2021**

**DATA COMMUNICATIONS AND NETWORKS**

**(Electronics and Communication Engineering)**

**Time: 3 Hours**

**Max. Marks: 75**

**Answer any five questions  
All questions carry equal marks**

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- 1.a) How does information get passed from one layer to the next in the Internet model? Explain.
- b) Illustrate how CDMA works in wireless LAN. [7+8]
- 2.a) What is Cyclic Code? Explain the CRC error detection technique.
- b) Give a detail note on the Random Access protocols. [8+7]
- 3.a) Explain the functionality of ICMP protocol.
- b) What is the format of IPv4 header? Describe the significance of each field. [7+8]
- 4.a) Describe why an application developer might choose to run an application over UDP rather than TCP.
- b) Demonstrate three way handshake connection establishment in TCP. [7+8]
- 5.a) Is an application's architecture different from the network architecture? Defend your answer.
- b) What is DNS? Explain how DNS works. [8+7]
- 6.a) Explain the categories of networks.
- b) Demonstrate Go Back-N sliding window Protocol with an example. [7+8]
- 7.a) Explain IEEE 802.11 standard for Ethernet with the help of frame format.
- b) Differentiate between pure ALOHA and slotted ALOHA. [8+7]
8. Write a short note on:
  - a) SMTP
  - b) HTTP. [8+7]

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**B. Tech III Year I Semester Examinations, September - 2021**

**DATA COMMUNICATIONS AND NETWORKS**

**(Electronics and Communication Engineering)**

**Time: 3 Hours**

**Max. Marks: 75**

**Answer any five questions  
All questions carry equal marks**

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- 1.a) Draw and explain the OSI architecture.
- b) Draw and explain the 802.11 architecture. [8+7]
- 2.a) How to convert a digital signal to analog? Explain with the help of an example.
- b) What is meant by Transmission media? Explain the types with a neat diagram for each. [7+8]
- 3.a) Explain the functioning of FDMA.
- b) What are the advantages and disadvantages of Slotted ALOHA? [9+6]
- 4.a) Calculate and verify the efficiency of Pure ALOHA.
- b) What is a collision? How can a collision be detected? Explain about CSMA/ CD. [7+8]
- 5.a) Explain the frame format of ICMP.
- b) Differentiate between static routing and dynamic routing. [8+7]
- 6.a) Imagine, multiple requests are raised from various clients. How can these requests be handled? Explain in detail.
- b) Differentiate between VC network and Datagram Network. [8+7]
- 7.a) Explain how flow control and buffering would be handled by transport layer.
- b) Explain the functioning of RPC. [8+7]
- 8.a) Draw and explain the steps in looking up a URL when a CDN is used.
- b) Draw and explain about the WAP protocol stack. [7+8]

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