



NARSIMHA REDDY ENGINEERING COLLEGE

UGC AUTONOMOUS INSTITUTION

Maisammaguda (V), Kompally - 500100, Secunderabad, Telangana State, India

UGC - Autonomous Institute
Accredited by NBA & NAAC with 'A' Grade
Approved by AICTE
Permanently affiliated to JNTUH

School of Computer Science

QUESTION BANK

Course Title: DESIGN AND ANALYSIS OF ALGORITHMS

Course Code: DS3102PC

Regulation :NR21

Course Objectives:

- Introduces the notations for analysis of the performance of algorithms.
- Introduces the data structure disjoint sets.
- Describes major algorithmic techniques (divide-and-conquer, backtracking, dynamic programming, greedy, branch and bound methods) and mention problems for which each technique is appropriate;
- Describes how to evaluate and compare different algorithms using worst-, average-, and best- case analysis.
- Explains the difference between tractable and intractable problems, and introduces the problems that are P, NP and NP complete.

Course Outcomes:

- Ability to analyze the performance of algorithms
- Ability to choose appropriate data structures and algorithm design methods for aspecified application
- Ability to understand how the choice of data structures and the algorithm designmethods impact the performance of programs

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UNIT-I

| S.No | Questions | BT | CO | |
|--------------------------------------|---|---|-----|-----|
| 1 | Define the term algorithm and state the criteria the algorithm | L1 | CO1 | |
| 2 | Define order of an algorithm and the need to analyze the algorithm. | L4 | CO1 | |
| 3 | Define asymptotic notations: big 'Oh', omega and theta? | L3 | CO1 | |
| 4 | Distinguish between Algorithm and Pseudocode. | L2 | CO2 | |
| 5 | State the best case and worst case analysis for binary search | L1 | CO1 | |
| 6 | State the best case analysis of quick sort. | L4 | CO2 | |
| 7 | Give the recurrence equation for the worst case behavior of merge sort | L1 | CO3 | |
| 8 | Compute the average case time complexity of quick sort | L1 | CO2 | |
| 9 | How the performance can be analyzed? Explain with the example. | L1 | CO1 | |
| 10 | Describe best case, average case and worst case efficiency of an algorithm? | L2 | CO2 | |
| Part-B(Long Answer Questions) | | | | |
| 11 | a) | Discuss various the asymptotic notations used for best case average case and worst case analysis of algorithms. | L4 | CO2 |
| | b) | Define i)Time Complexity ii)Space Complexity | L5 | CO2 |
| 12 | a) | Discuss binary search algorithm and analyze its time complexity | L6 | CO1 |
| | b) | Explain the algorithm of quick sort with example and find the time complexity | L3 | CO2 |
| 13 | a) | Explain binary search algorithm | L1 | CO3 |
| | b) | Explain the algorithm of Merge sort with example and find the time complexity. | L2 | CO2 |
| 14 | a) | Give the algorithm for Stassen's matrix multiplication and find the Time complexity. | L3 | CO3 |
| | b) | Explain the properties/ characteristics of an algorithm with an example. | L2 | CO1 |
| 15 | a) | Write a java program to implement Quick sort algorithm for sorting a list of integers in ascending order. | L3 | CO2 |
| | b) | Sort the list of numbers using mergesort:78,32,42,62,98,12,34, 83,10 | L4 | CO1 |
| 16 | a) | Discuss binary search algorithm and analyze its time complexity | L1 | CO3 |
| | b) | Discuss various the asymptotic notations used for best case average case and worst case analysis of algorithms | L2 | CO4 |

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UNIT-II

| S.No | Questions | BT | CO |
|--------------------------------------|---|----|-----|
| 1 | Describe union operation on sets | L3 | CO1 |
| 2 | Describe find operation on sets | L1 | CO2 |
| 3 | Define a spanning tree and minimal spanning tree | L2 | CO3 |
| 4 | Define Graph in DAA? | L3 | CO1 |
| 5 | Define Tree in DAA ? | L4 | CO2 |
| 6 | Differentiate Graph and Tree | L5 | CO2 |
| 7 | What is set? Write different types of set operation? | L3 | CO3 |
| 8 | Explain different types UNION and FIND algorithm with example? | L1 | CO1 |
| 9 | What is Disjoint set? Give an example. | L3 | CO1 |
| 10 | Define a connected and bi-connected component | L2 | CO2 |
| Part-B(Long Answer Questions) | | | |
| 11 | a) What is a Backtracking and give the 4-Queens' solution. Draw the Portion of the state space tree for n=4 queens using backtracking algorithm | L3 | CO1 |
| | b) What is a Hamiltonian Cycle? Explain how to find Hamiltonian path and cycle using backtracking algorithm. | L2 | CO2 |
| 12 | a) Give the statement of sum-of subsets problem. Find all sum of subsets for n=4, (w1, w2, w3, w4) = (11, 13, 24, 7) and M=31. Draw the portion of the state space tree using fixed-Tuple sized approach. | L4 | CO1 |
| | b) Define: i) State Space tree ii) E-Node iii) Dead Node | L3 | CO2 |
| 13 | a) Define Chromatic number & Give the state space tree for 4-Coloring problem. | L1 | CO1 |
| | b) Explain the Graph-coloring problem. And draw the state space tree for m= 3 colors n=4 vertices graph. Discuss the time and space complexity. | L2 | CO3 |
| 14 | a) Differentiate divide and conquer and greedy method | L2 | CO2 |
| | b) Write an algorithm for N-queen's problem. Give time and space complexity for 8-queen's problem. | L3 | CO1 |
| 15 | a) Distinguish between Dynamic Programming and Greedy method. | L4 | CO2 |
| | b) What is Graph in DAA? Give an example | L1 | CO3 |
| 16 | a) Explain waiting rule for finding UNION of sets and collapsing Rule | L2 | CO2 |
| | b) Explain with examples find() and Union() algorithms | L3 | CO2 |

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UNIT-III

| S.No | Questions | BT | CO |
|--------------------------------------|---|----|-----|
| 1 | Define greedy method | L2 | CO1 |
| 2 | Define job sequencing with deadlines problem | L3 | CO2 |
| 3 | Define minimum cost spanning tree | L2 | CO3 |
| 4 | Define Knapsack problem? | L3 | CO3 |
| 5 | Define Prim's algorithm | L2 | CO1 |
| 6 | Define Kruskal's algorithm | L1 | CO2 |
| 7 | Define single source shortest path problem | L3 | CO4 |
| 8 | Define dynamic programming | L1 | CO5 |
| 9 | List the features of dynamic programming | L2 | CO3 |
| 10 | Distinguish greedy method and dynamic programming | L1 | CO2 |
| Part-B(Long Answer Questions) | | | |
| 11 | a) What is a principle of optimality? Explain how travelling sales person problem uses the dynamic programming technique with example and also find space and time complexity. | L3 | CO3 |
| | b) Explain single source shortest path problem with example | L1 | CO1 |
| 12 | a) Give the statement of Reliability design problem and explain with suitable example. | L2 | CO2 |
| | b) Explain prim's algorithm with example | L3 | CO3 |
| 13 | a) Explain Kruskal's algorithm with example | L1 | CO1 |
| | b) What is Reliability design with example | L2 | CO3 |
| 14 | a) Explain optimal binary search tree algorithm with example | L3 | CO4 |
| | b) Explain 0/1 knapsack problem with example | L1 | CO3 |
| 15 | a) What is All- Pair Shortest Path problem (APSP)? Discuss the Floyd's APSP algorithm and discuss the analysis of this algorithm. | L2 | CO1 |
| | b) Describe the travelling sales man problem and discuss how to solve it using dynamic programming? | L4 | CO2 |
| 16 | a) Explain Kruskal's algorithm with example | L1 | CO3 |
| | b) Describe the Dynamic 0/1 Knapsack Problem. Find an optimal solution for the dynamic programming 0/1 knapsack instance for $n=3, m=6$, profits are (p_1, p_2, p_3) = $(1, 2, 5)$, weights are $(w_1, w_2, w_3) = (2, 3, 4)$. | L1 | CO1 |

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UNIT-IV

| S.No | Questions | BT | CO |
|--------------------------------------|--|----|-----|
| 1 | Define i) Feasible solution ii) Optimal solution. | L1 | CO2 |
| 2 | Define Greedy Method? | L2 | CO3 |
| 3 | What is spanning tree? Give example | L3 | CO2 |
| 4 | What is job sequence with deadline? | L1 | CO1 |
| 5 | What is minimum spanning tree? | L4 | CO2 |
| 6 | What is single source shortest path? | L4 | CO1 |
| 7 | What is time complexity of job sequence with deadline? | L4 | CO3 |
| 8 | What is time complexity of spanning tree? | L4 | CO1 |
| 9 | What is time complexity of single source shortest path? | L1 | CO2 |
| 10 | Distinguish between Prim's and Kruskal's spanning tree algorithm. | L1 | CO3 |
| Part-B(Long Answer Questions) | | | |
| 11 | a) Find an optimal solution to the knapsack instance $n=7$ objects and the capacity of knapsack $m=15$. The profits and weights of the objects are $(P_1, P_2, P_3, P_4, P_5, P_6, P_7) = (10, 5, 15, 7, 6, 18, 3)$ $(W_1, W_2, W_3, W_4, W_5, W_6, W_7) = (2, 3, 5, 7, 1, 4, 1)$. | L1 | CO1 |
| | b) State the Job- Sequencing Dead line Problem | L1 | CO2 |
| 12 | a) Discuss the single-source shortest paths (i.e. Dijkstra's) algorithm with suitable example and also find the time complexity. | L2 | CO2 |
| | b) What is a Spanning tree? Explain Prim's Minimum cost spanning tree algorithm with suitable example and also find the time complexity. | L3 | CO1 |
| 13 | a) Find an optimal sequence to the $n=5$ Jobs where profits $(P_1, P_2, P_3, P_4, P_5) = (20, 15, 10, 5, 1)$ and deadlines $(d_1, d_2, d_3, d_4, d_5) = (2, 2, 1, 3, 3)$. | L1 | CO2 |
| | b) What is a Minimum Cost Spanning tree? Explain Kruskal's Minimum cost spanning tree algorithm with suitable example and also find the time complexity | L4 | CO3 |
| 14 | a) State the Greedy Knapsack? Write the algorithm for Greedy knapsack and also compute the time complexity | L1 | CO1 |
| | b) Write an algorithm for job sequence with deadlines. | L1 | CO2 |
| 15 | a) Write an algorithm for Kruskal's algorithm. | L1 | CO2 |
| | b) Write an algorithm for Prim's algorithm. | L1 | CO1 |
| 16 | a) Write an algorithm for Dijkstra's algorithm. | L3 | CO2 |
| | b) Write Application of Greedy Method. | L3 | CO3 |

UNIT-V

| S.No | Questions | BT | CO |
|------|---|----|-----|
| 1 | Define class P? | L4 | CO1 |
| 2 | Compare NP-hard and NP-completeness | L4 | CO2 |
| 3 | Define NP-hard problem | L4 | CO3 |
| 4 | Define NP-complete problem | L4 | CO1 |
| 5 | Define deterministic problem? | L4 | CO2 |
| 6 | Define non-deterministic problem | L4 | CO1 |
| 7 | Define i) LC-Search ii)Branch and Bound(BB)iii) FIFO-BB. | L4 | CO3 |
| 8 | Explain optimization problem | L1 | CO2 |
| 9 | Define Bounding Function? | L1 | CO3 |
| 10 | Define Cook's theorem? | L1 | CO1 |
| 11 | a) Draw the portion of state space tree generated by FIFOBB for the job sequencing with dead lines instance $n=5, (p_1, p_2, \dots, p_5) = (6, 3, 4, 8, 5), (t_1, t_2, \dots, t_5) = (2, 1, 2, 1, 1)$ and $(d_1, d_2, \dots, d_5) = (3, 1, 4, 2, 4)$. What is the penalty corresponding to an optimal solution | L2 | CO2 |
| | b) Explain deterministic and non-deterministic algorithms | L1 | CO3 |
| 12 | a) Write non deterministic algorithm for sorting and searching | L4 | CO1 |
| | b) Write a non-deterministic knapsack algorithm | L1 | CO3 |
| 13 | a) Explain P and NP problems are related | L1 | CO3 |
| | b) Distinguish NP-hard and NP-complete problems | L3 | CO4 |
| 14 | a) Define Bounding Function? Give the statement of 0/1 Knapsack BB and explain the procedure with the knapsack instance for $n=4, m=15, (p_1, p_2, p_3, p_4) = (10, 10, 12, 18)$ $(w_1, w_2, w_3, w_4) = (2, 4, 6, 9)$. | L1 | CO2 |
| | b) Distinguish between back tracking and branch-and bound techniques. | L1 | CO3 |
| 15 | a) Explain the strategy to prove that a problem is NP-hard | L1 | CO1 |
| | b) Explain travelling sales person problem LCBB procedure with the following instance and draw the portion of the state space tree and find an optimal solution $\begin{pmatrix} \infty & 20 & 30 & 10 & 11 \\ 15 & \infty & 16 & 4 & 2 \\ 3 & 5 & \infty & 2 & 4 \\ 19 & 6 & 18 & \infty & 3 \\ 16 & 4 & 7 & 16 & \infty \end{pmatrix}$ | L1 | CO3 |
| 16 | a) State and prove cook's theorem | L2 | CO1 |
| | b) Draw the portion of state space tree generated by LCBB for the 0/1 Knapsack instance: $n=5, (p_1, p_2, \dots, p_5) = (10, 15, 6, 8, 4), (w_1, w_2, \dots, w_5) = (4, 6, 3, 4, 2)$ and $m=12$. Find an optimal solution Using fixed-tuple sized approach. | L4 | CO2 |