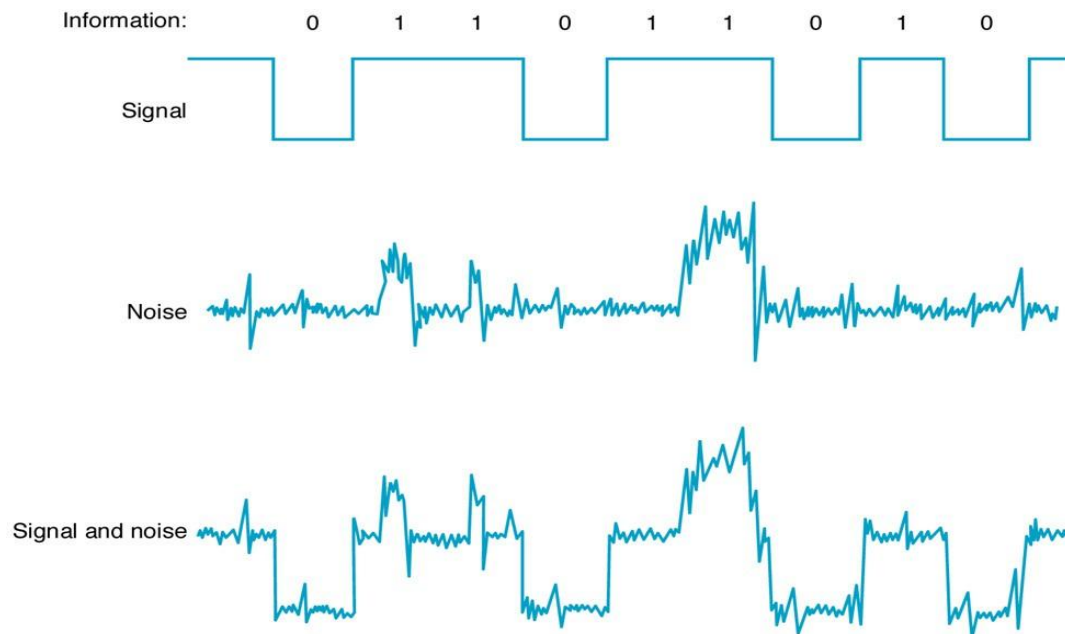


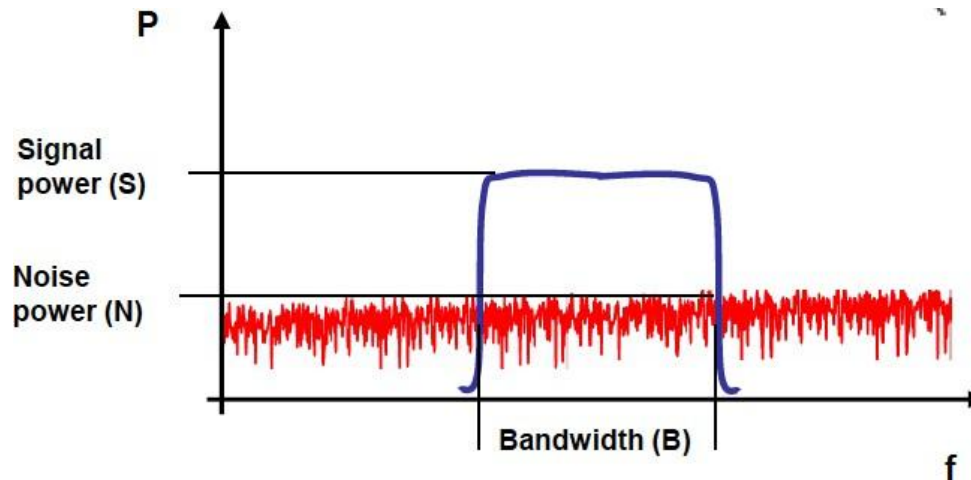
Noise Power, Noise Figure and Noise Temperature

Noise

- “Any unwanted input” - UNDESIRABLE portion of an electrical signal
- Limits systems ability to process weak signals



Noise Power



- Most of input noise = Thermal Noise

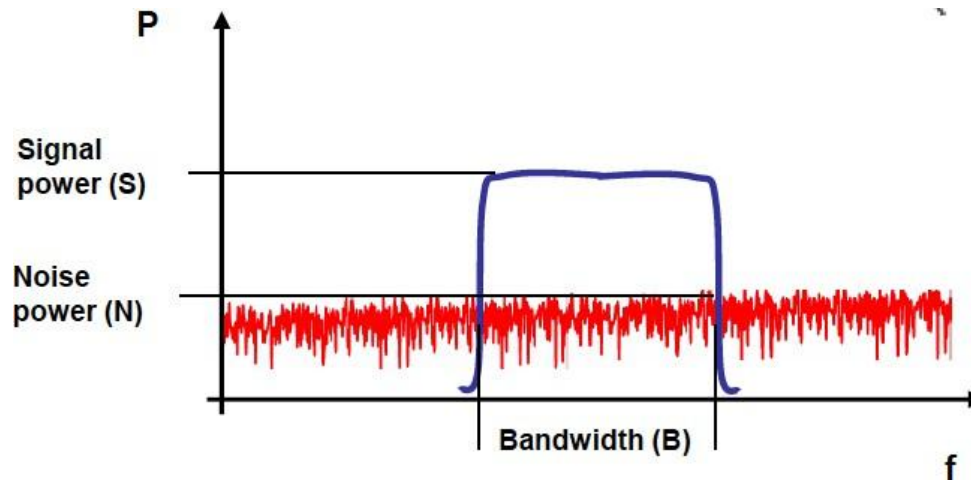
- Noise power $N_p = k_B T B$

k_B = Boltzmann's constant $1.38 \times 10^{-23} \text{ J/K}$

T = Absolute temperature of device

B = Circuit bandwidth

Noise Power

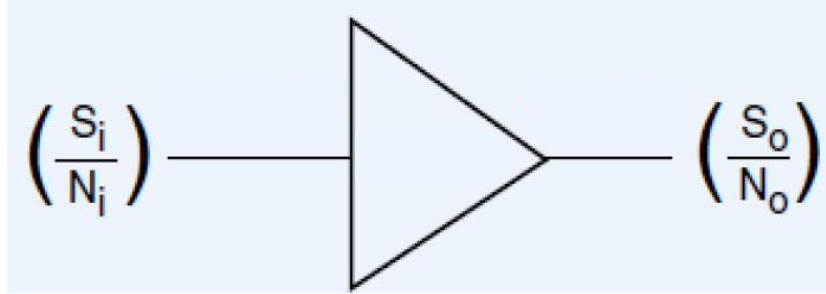


- Signal to Noise Ratio (SNR)

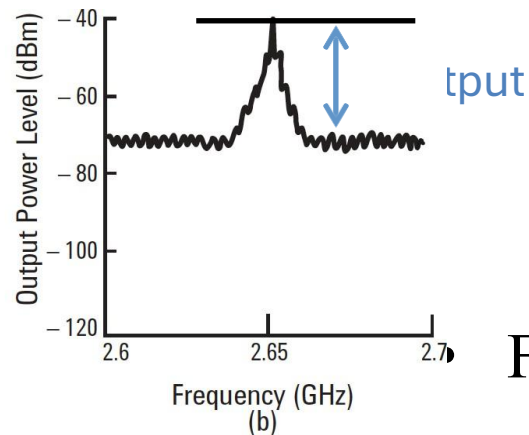
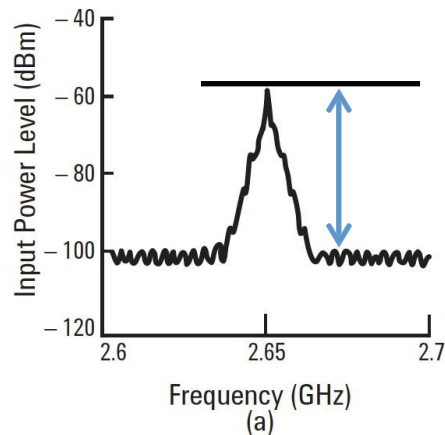
$$SNR = \frac{S(f)}{N(f)} = \frac{\text{average-signal-power}}{\text{average-noise-power}}$$

Noise Figure

- Noise Figure



- Noise figure represents the degradation in signal/noise ratio as the signal passes through a device.



$$F = \frac{S_i/N_i}{S_o/N_o}$$

F is always greater than 1.

Noise Figure

- Noise Figure

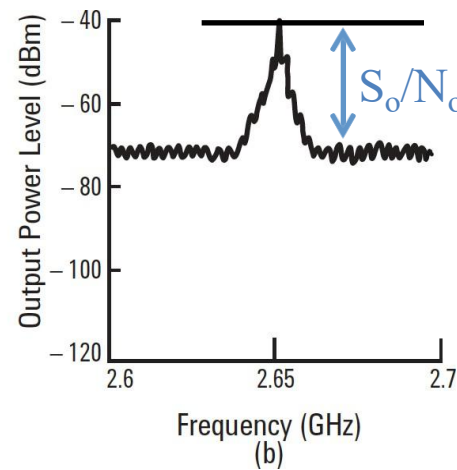
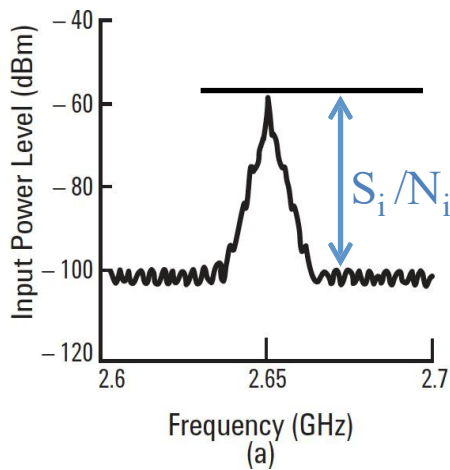
Modern usage of “noise figure” usually is reserved for the quantity NF, expressed in dB units:

$$NF = 10 \log_{10} F \text{ [dB]}$$

$$NF = (S_i/N_i)_{\text{dB}} - (S_o/N_o)_{\text{dB}}$$

Noise Factor

$$F = \frac{S_i/N_i}{S_o/N_o}$$



$$(S_i/N_i)_{\text{dB}} = 40 \text{ dB}$$
$$(S_o/N_o)_{\text{dB}} = 30 \text{ dB}$$

$$\text{Noise Figure} = 10 \text{ dB}$$

Noise Temperature

- Comes from the random motion of electrons
→ Thermal Noise
- **Convenient!** Common basis for measuring random electrical noise from **any source**
- Relation with Noise Figure

$$T_e = T_o (F - 1)$$

T_e : The effective **noise temperature** of device

T_o : a reference temperature 290K (room temperature)

Summary

- Noise Power
 - The magnitude of Noise

$$N_p = k_B T B$$

- Noise Figure
 - Noise Factor

$$F = \frac{S_i/N_i}{S_o/N_o}$$

- Noise Figure : the degradation of SNR

$$NF = 10 \log_{10} F \text{ [dB]}$$

- Noise Temperature
 - Basic tool of measuring any kind of noise
 - Relation with Noise Factor

$$T_e = T_o (F - 1)$$

Quadrature Representation of Narrowband Noise

When noise is concentrated around a carrier frequency ω_c , it can be expressed in terms of two **low-pass Gaussian processes**:

$$n(t) = n_I(t)\cos(\omega_c t) - n_Q(t)\sin(\omega_c t)$$

- $n_I(t)$: **In-phase component** (I-channel).
- $n_Q(t)$: **Quadrature component** (Q-channel).

This representation is extremely useful in communication systems because it allows us to treat narrowband noise as if it were a baseband signal with two orthogonal components.

Properties of Quadrature Noise Representation

- **Gaussian nature:** Both $n_I(t)$ and $n_Q(t)$ are Gaussian random processes.
- **Uncorrelated components:** $n_I(t)$ and $n_Q(t)$ are statistically independent (uncorrelated).
- **Equal variance:** Each component has the same variance, equal to half the total noise power.
- **Stationarity:** Both processes are wide-sense stationary.
- **Symmetry:** The power spectral density (PSD) of narrowband noise is symmetric around the carrier frequency.
- **Envelope representation:** The noise envelope can be expressed as:

$$A(t) = \sqrt{n_I^2(t) + n_Q^2(t)}$$

which follows a Rayleigh distribution.

- **Phase representation:** The instantaneous phase:

$$\phi(t) = \tan^{-1} \left(\frac{n_Q(t)}{n_I(t)} \right)$$