

An Autonomous Institute
NAAC Accreditation 'A' Grade
Accredited by NBA
Approved by AICTE, Affiliated to JNTUH

# **School of Computer Science**

#### **DATA STRUCTURES**

# B Tech II Year I Sem

Course Code	Category	Hours/ Week			Credits	Maximum Marks		
23CS302	<b>Professional</b>	L	T	P	2	CIA	SEE	TOTAL
	Core	3	0	0	3	40	60	100
Contact	Tutorial Classes:	Practical			Classes:	Total Classes:48		
Classes: 48	Nil	30						

**Prerequisites:** Programming for Problem Solving

### **Course Objectives**

- 1. Exploring basic data structures such as stacks and queues.
- 2. Introduces a variety of data structures such as hash tables, search trees, tries, heaps, graphs.
- 3. Introduces sorting and pattern matching algorithms

#### **Course Outcomes**

- 1. Ability to select the data structures that efficiently model the information in a problem.
- 2. Ability to assess efficiency trade-offs among different data structure implementations or
- 3. combinations.
- 4. Implement and know the application of algorithms for sorting and pattern matching.
- 5. Design programs using a variety of data structures, including hash tables, binary and general
- 6. tree structures, search trees, tries, heaps, graphs, and AVL-trees.

#### UNIT - I

Introduction to Data Structures, abstract data types, Linear list – singly linked list implementation, insertion, deletion and searching operations on linear list, Stacks-Operations, array and linked representations of stacks, stack applications, Queues-operations, array and linked representations.

#### UNIT - II

Dictionaries: linear list representation, skip list representation, operations - insertion, deletion and searching. Hash Table Representation: hash functions, collision resolution-separate chaining, open addressing linear probing, quadratic probing, double hashing, rehashing, extendible hashing.

#### UNIT - III

Search Trees: Binary Search Trees, Definition, Implementation, Operations-Searching,

Insertion and Deletion, B- Trees, B+ Trees, AVL Trees, Definition, Height of an AVL Tree, Operations – Insertion, Deletion and Searching, Red –Black, Splay Trees

#### UNIT - IV

Graphs: Graph Implementation Methods. Graph Traversal Methods. Sorting: Quick Sort, Heap Sort, External Sorting- Model for external sorting, Merge Sort.

#### UNIT - V

Pattern Matching and Tries: Pattern matching algorithms-Brute force, the Boyer – Moore algorithm, the

Knuth-Morris-Pratt algorithm, Standard Tries, Compressed Tries, Suffix tries.

## **TEXT BOOKS:**

- 1. Fundamentals of Data Structures in C, 2 nd Edition, E. Horowitz, S. Sahni and Susan Anderson
- 2. Freed, Universities Press.
- 3. Data Structures using C-A. S.Tanenbaum, Y. Langsam, and M.J. Augenstein, PHI/Pearson

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4. Education.

# REFERENCE BOOK:

1. Data Structures: A Pseudocode Approach with C, 2 nd Edition, R. F. Gilberg and B.A.Forouzan, Cengage Lear